

SEQUÊNCIA DIDÁTICA SOBRE O LIVRO UM BICHINHO NA LINHA



ZIRALDO. Um bichinho na linha. São Paulo: Melhoramentos, 2005.

Autora: Iracema Cerdán Zavaleta Galves
Revisão: Elizabeth Simpício de Oliveira
Diagramação: Canva
Publicação: setembro/2024



<https://www.instagram.com/mardoconhecimento/>



<https://pt-br.facebook.com/MarDoConhecimentoNoFace/>



<https://youtube.com/c/MardoConhecimento>

INTERPRETAÇÃO DE TEXTO

ASSINALE A RESPOSTA CORRETA.

1) A HISTÓRIA DO LIVRO COMEÇA COM:

-) UMA LINHA.
-) UM LABIRINTO.
-) UM SONHO.

2) O PERSONAGEM SE IMAGINOU UM FARAÓ PORQUE:

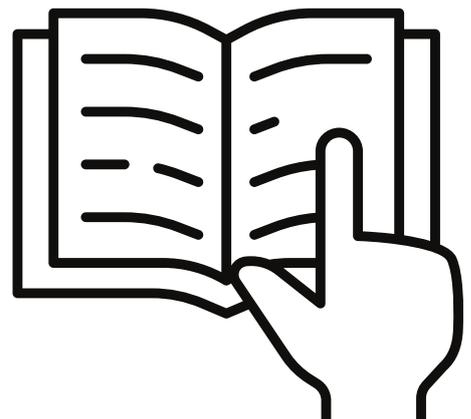
-) VIAJOU PARA O EGITO.
-) CONSTRUIU UMA PIRÂMIDE.
-) VIU UMA MÚMIA.

3) O PERSONAGEM TEVE UM SONHO. ELE SONHOU COM:

-) BOLAS.
-) COMIDA.
-) LINHAS E FORMAS GEOMÉTRICAS.

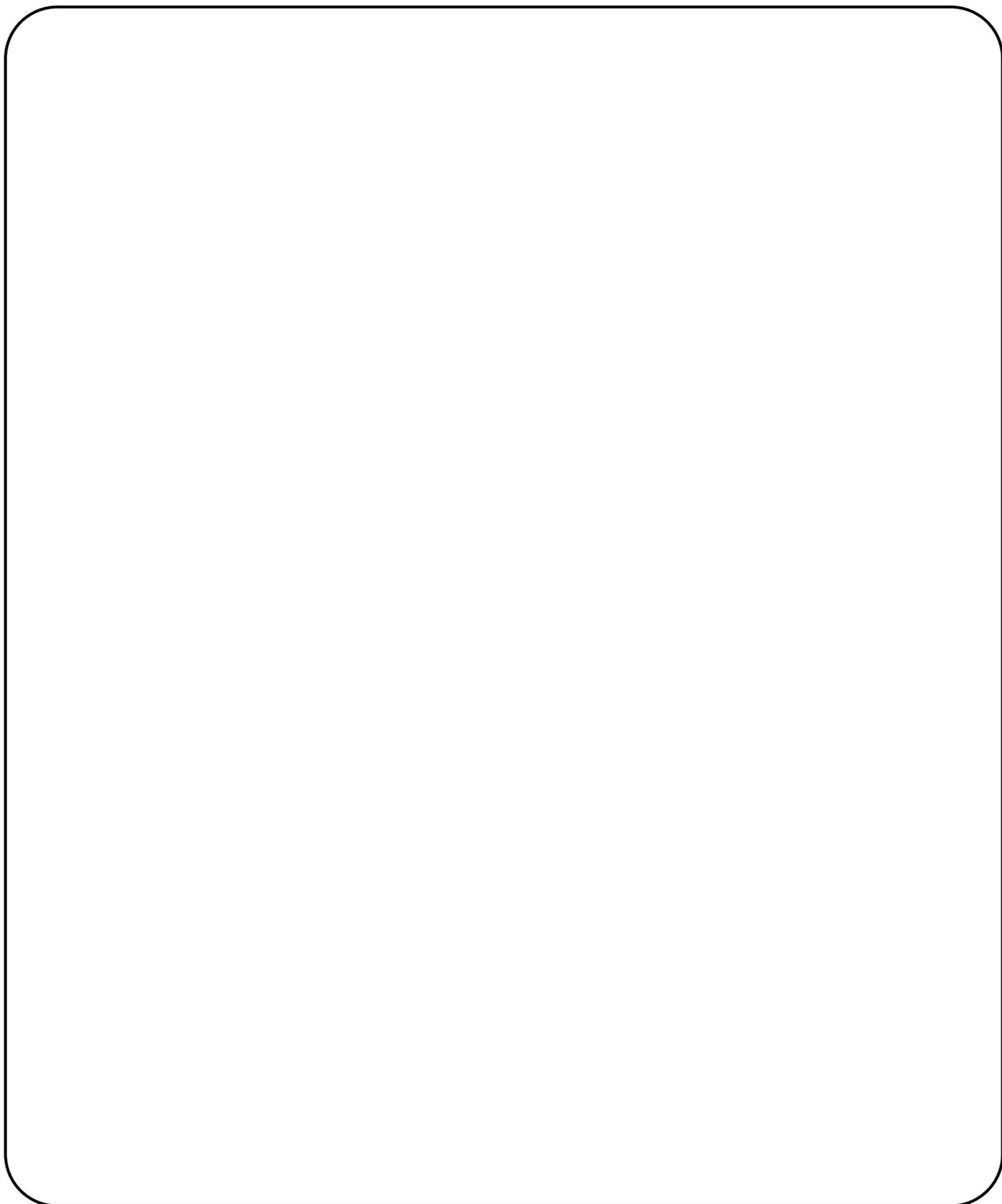
4) O QUE ELE FEZ AO ACORDAR?

-) ELE FOI ARRUMAR A CASA.
-) ELE FOI TRAÇAR LINHAS NUM PAPEL.
-) ELE FOI COMER.



UM BICHINHO NA LINHA

REPRODUZA A CAPA DO LIVRO. CAPRICHE!

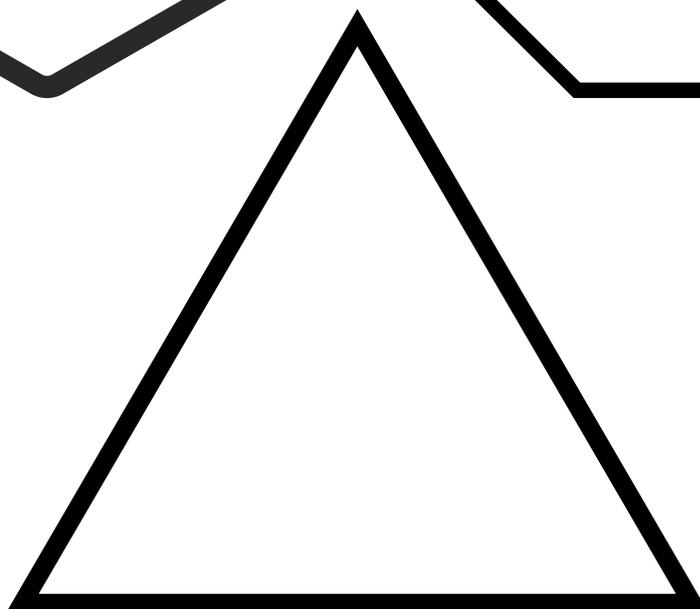
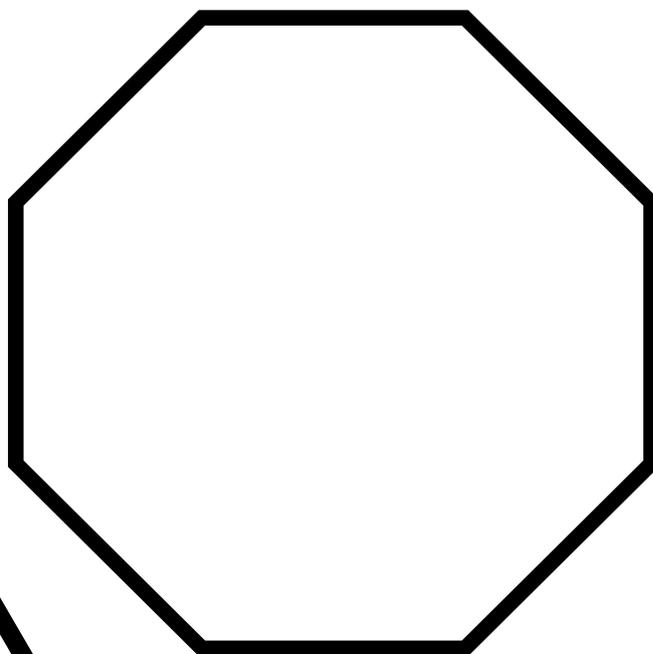
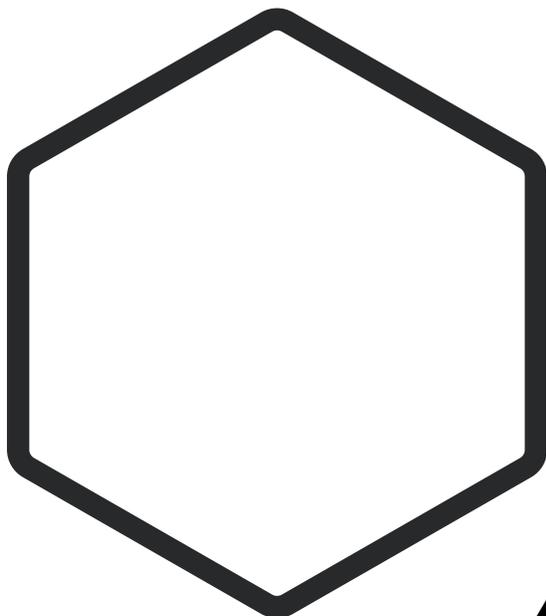
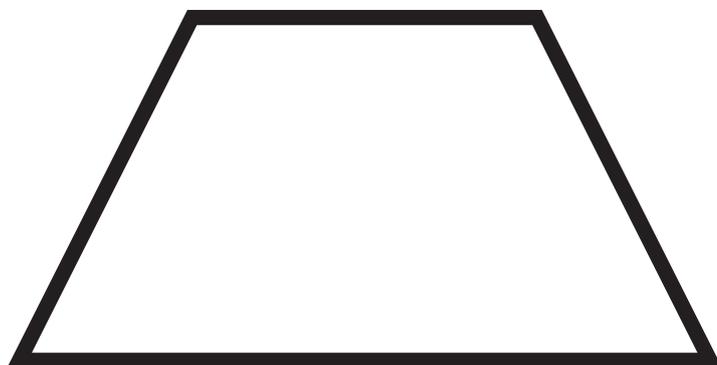
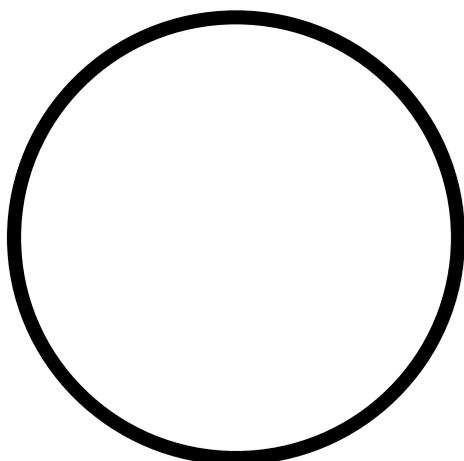


LINHA

SEGUNDO DICIO (DICIONÁRIO ONLINE DE PORTUGUÊS), **LINHA** SIGNIFICA UM TRAÇO CONTÍNUO, VISÍVEL OU IMAGINÁRIO, COM A FUNÇÃO DE DELIMITAR DUAS COISAS.

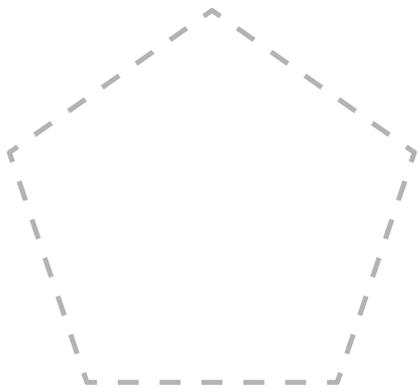
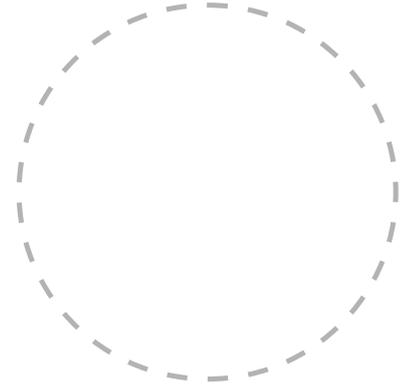
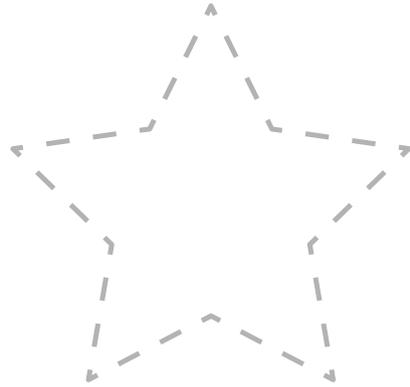
USANDO UMA RÉGUA, TRACE LINHAS.

CONSULTE O LIVRO "UM BICHINHO NA LINHA" E
PINTE SOMENTE AS FORMAS QUE APARECEM NELE.



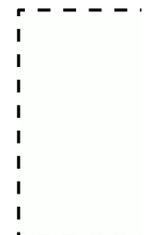
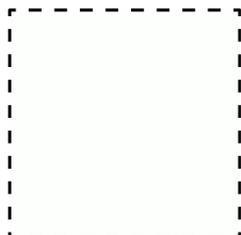
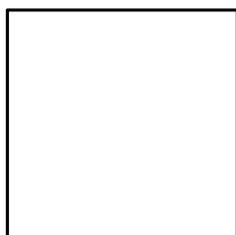
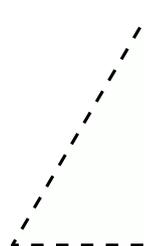
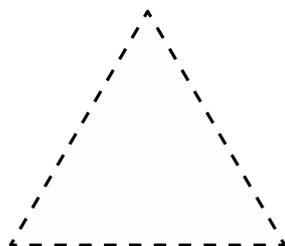
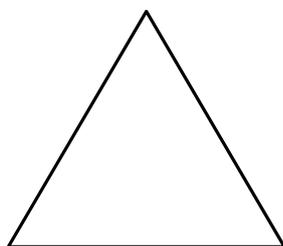
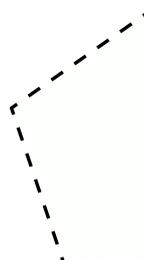
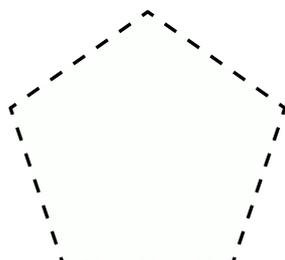
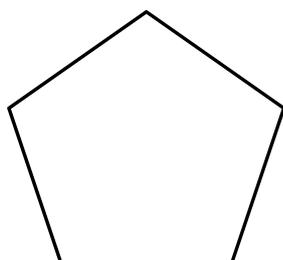
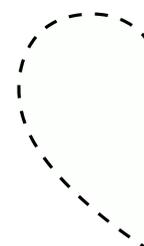
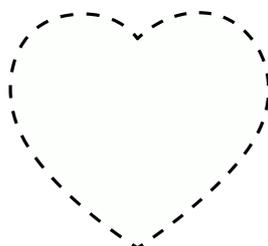
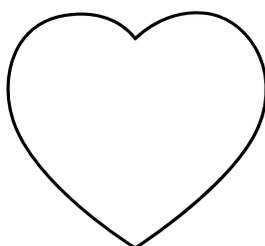
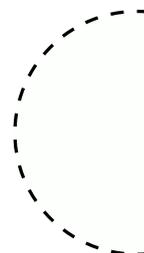
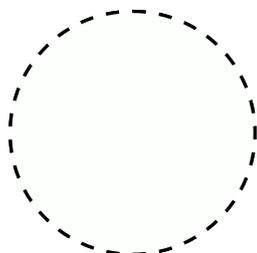
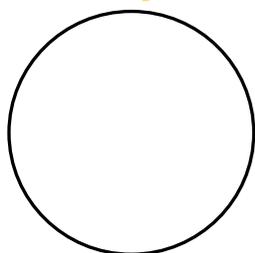
TUDO SOBRE FORMAS

TRACE E PINTE AS FORMAS ABAIXO.



DESENHE AS FORMAS

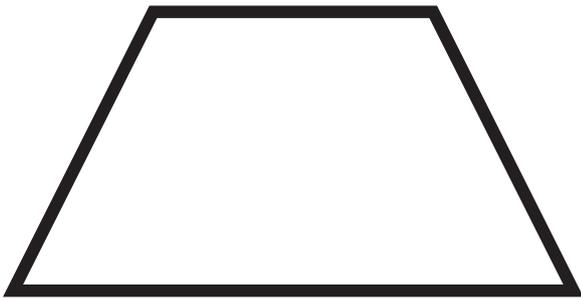
CONTINUE DESENHANDO AS FORMAS ABAIXO.



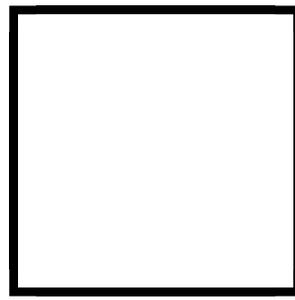
POLÍGONO

É TODA FIGURA PLANA E FECHADA, LIMITADA POR SEGMENTOS DE RETAS.

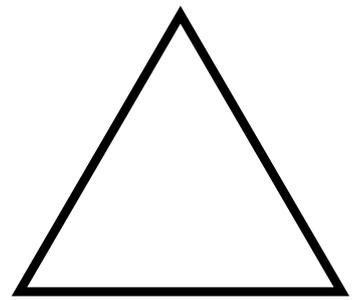
EXEMPLOS.



TRAPÉZIO



QUADRADO

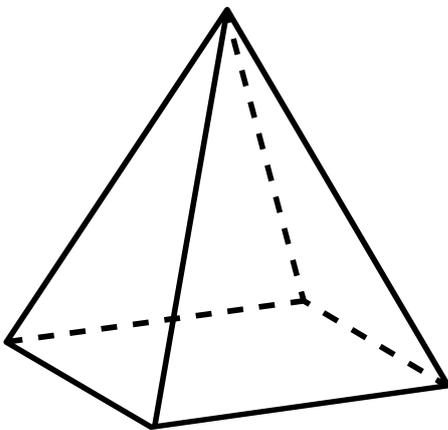


TRIÂNGULO

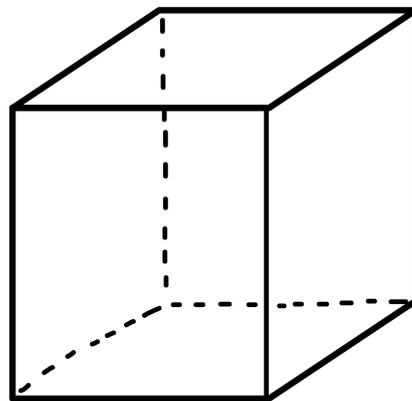
POLIEDRO

É TODO SÓLIDO GEOMÉTRICO FORMADO POR POLÍGONOS.

EXEMPLOS.

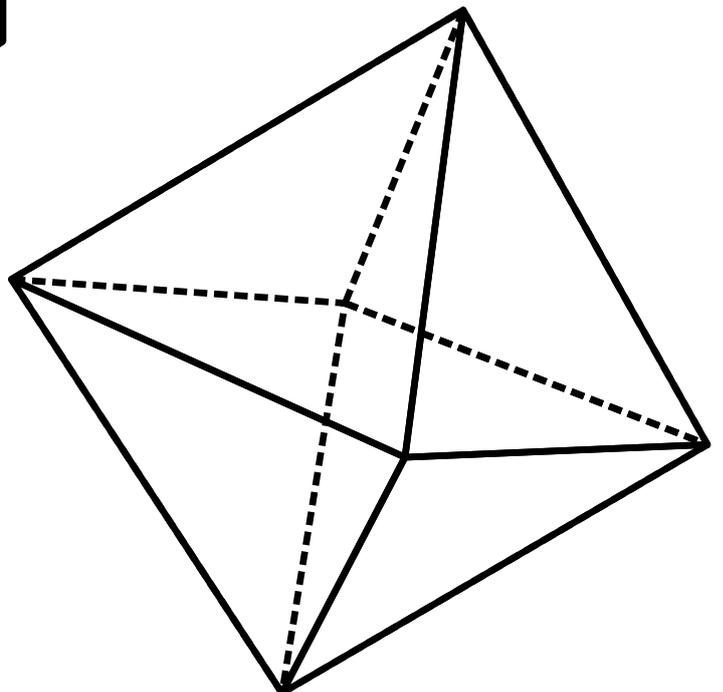
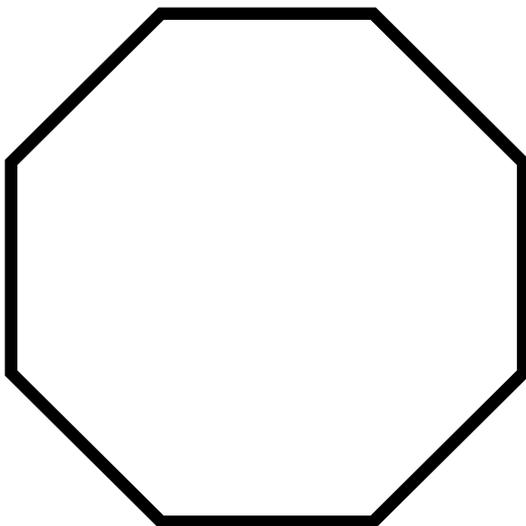
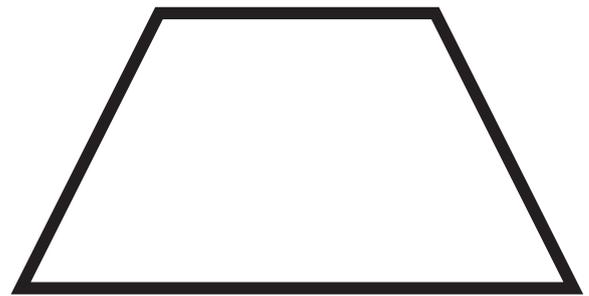
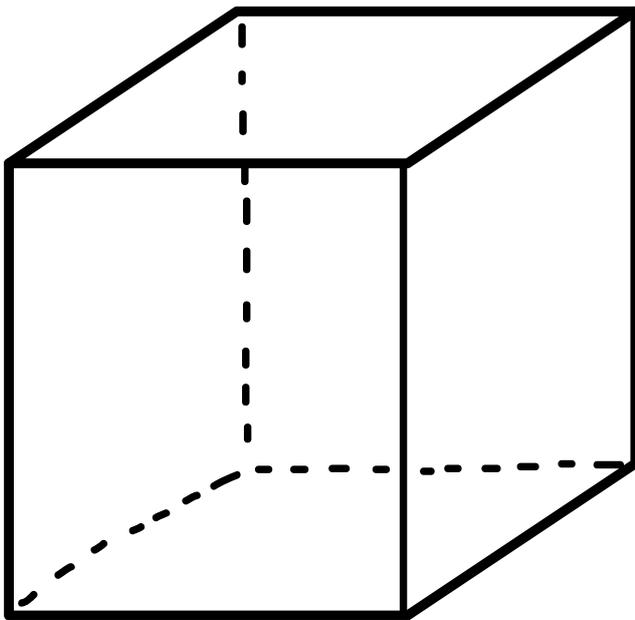
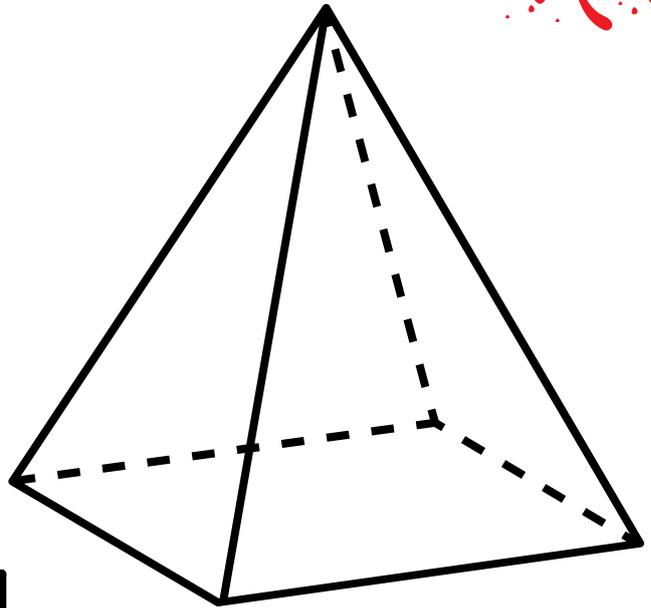
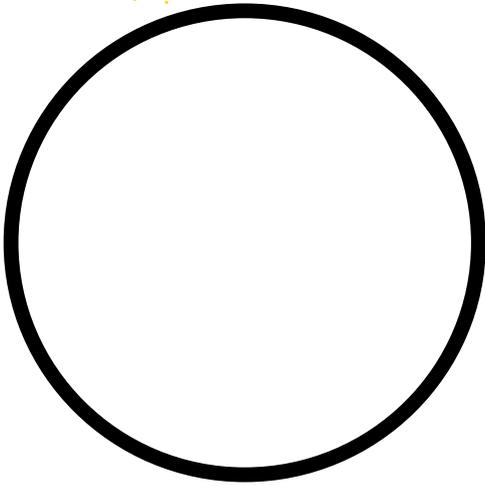
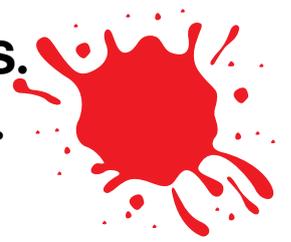


PIRÂMIDE



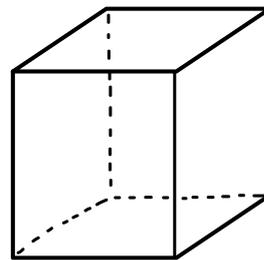
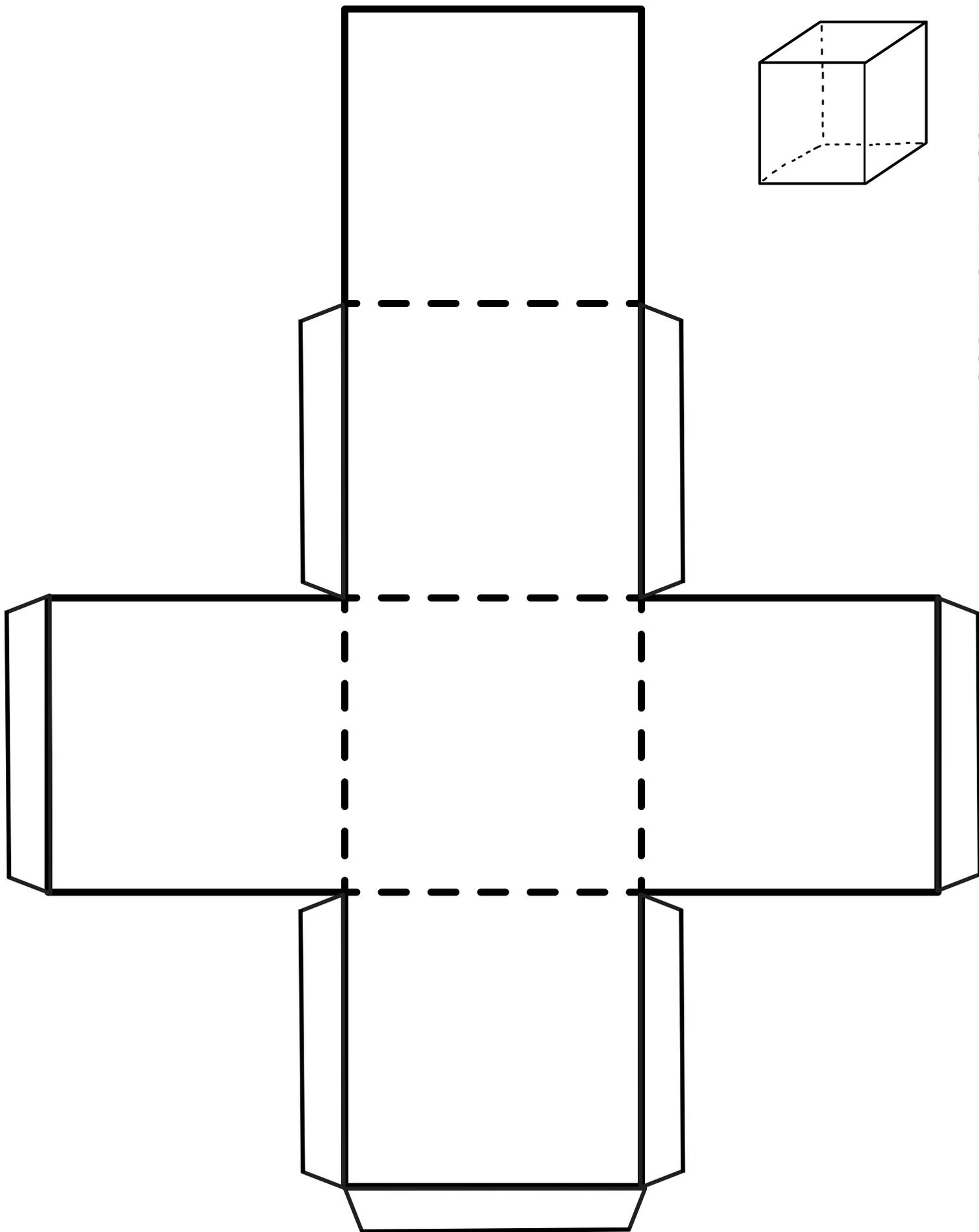
CUBO

PINTE, DE VERMELHO, OS POLÍGONOS.
PINTE, DE AMARELO, OS POLIEDROS.



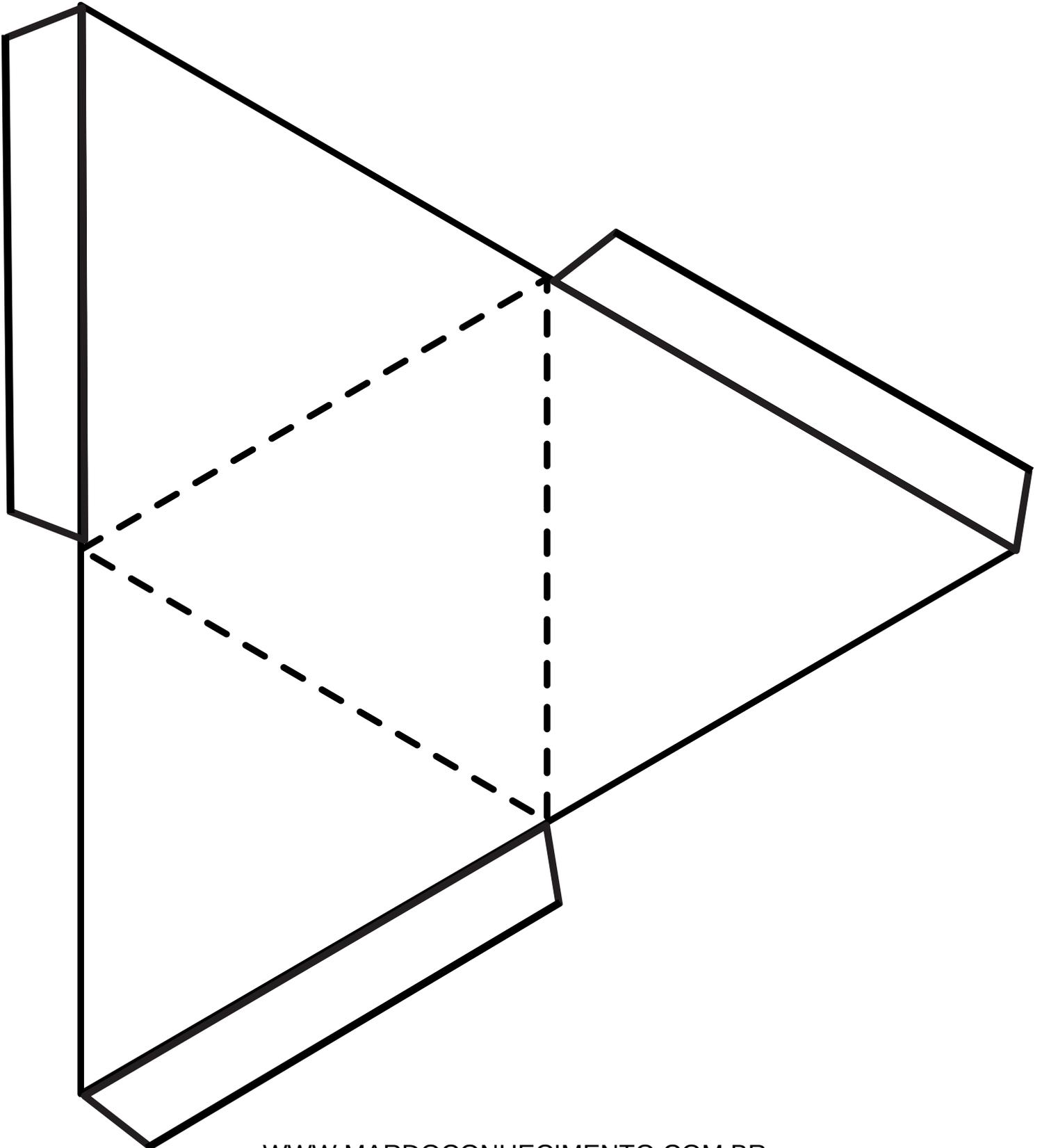
CUBO

CONSTRUA UM CUBO RECORTANDO, DOBRANDO E COLANDO A IMAGEM ABAIXO.



PIRÂMIDE

CONSTRUA UMA PIRÂMIDE RECORTANDO, DOBRANDO E COLANDO A IMAGEM ABAIXO.





Se gostou do material e quiser contribuir,
faça uma doação para o PIX e-mail
mardoconhecimento@gmail.com.

Nós precisamos de apoio para manter o site e
continuar produzindo material de qualidade.



LOJA DO MAR DO CONHECIMENTO



clique na capa do produto
para fazer sua compra

